

# VESSEL GALLERY

LONDON



**Samantha Donaldson (United Kingdom 1987 - )**

## **Ice Vug in Purple**

'Ice Vug in Purple' is a unique sculpture created by the British artist, Samantha Donaldson.

An ethereal nebulous sculpture with a glacier white exterior and rich purple cavernous interior. Taking inspiration from rock formations, geodes and the treasures that can be found deep beneath the surface of the earth, Donaldson creates sublime, stylised representations. Her soft white amorphic forms are enhanced by their contrasting inner splash of colour.

These require intense making from the initial blowing to create the amorphic form, through to the laborious cold work working and cutting, to literally slice a section of the piece away and then polish the revealed surface.

An ongoing collection, Donaldson continues to be influenced by the exploration of the 'vug', which is the internal space within a geode. Her aim is to draw the viewer into the internal movement of each unique piece.

The artist can also create pieces to commission, please contact the gallery for further information.

## **Artist description:**

Samantha Donaldson is a contemporary glass artist specialising in hot and cold glass techniques. Having graduated from De Montfort University in 2009 with a First Class BA Honours Degree in Design Crafts, continuing her time at De Montford as an artist in residency, Donaldson went on to study her Masters at the Royal College of Art in 2012.

Throughout her studies, initially experimenting with other materials, Donaldson was continually drawn back into the glass workshops, resulting in a deep fascination with glass, the beginning of her artistic exploration and long term commitment to her chosen material.

Having initially developed a body of one-off sculptural free blown glass forms, realising the potential of using glass in an expressive and imaginative way, Donaldson continued to sculpt her glass to create mesmerising pieces, exploiting the hot blown glass to create layers of colours, which are then revealed through extensive cutting and polishing.

Inspired by the internal structures of naturally occurring geodes, it was during these investigations that Donaldson created a series of work influenced by the exploration of the 'vug', which is the internal space within a geode. A continuous theme to her work, the aim being to draw the viewer into the internal movement of each unique piece.

Donaldson won the The Design Trust award at MADE London in 2013 and was the Silver winner of the Craft & Design Magazine selected makers award in 2012. She was the recipient of The Pilkington Bursary award whilst at the RCA in 2011 and received The Albert Christopherson Collection award, De Montfort University, in 2009.

In her own words;

“An ongoing personal fascination is the ever changing perceptions between the viewer and a curiously unfamiliar object - of desire - placed before them, a moment of discovery often experienced with natural specimens.

Rock collections fascinate me. Whilst studying minerals like agate, which form under intense pressure and heat, I became intrigued by the way that such multi-layered and multi-coloured order forms out of such chaos. By direct association, I am also interested in 'Lapidaries', the skilled professional craftsmen who cut precious stones to obtain the best optical effect for each one. I realised I could explore a comparative thrill to that of slicing through rocks, by using cutting and polishing techniques to transform blown glass forms, revealing an inner world, a frozen moment in time, creating stunning optical effects refracting light and movement.

Inspired specifically by 'Stratigraphy', the study of geological layering and formations, where one layer is separated from the next by a clear interval or change in texture, colour, or mineralogy, I make direct reference to this by overlapping transparent layers of glass, blurring the lines between nature and fantasy. Created with a truly celebratory use of colour, these organic and futuristic, yet elegantly curious sculptures, make depth seem limitless”